

Cameron Williams



Digital Artist and Animator/Story Artist | (314) 540-5557 | Cameronw0611@gmail.com

Portfolio: WWW.CAMWILLPORTFOLIO.COM

Artist and Animator with professional experience in both a collaborative and independent setting. With a degree in Animation, I've had jobs within various parts of the animation process; from storyboard artist to cleanup and rendering. In the field, I have also gained experience in digital art/design and concept art. Through my skills I work to share stories and ideas in ways that inspire a wide audience.

EDUCATION

Webster University School of Communications

Bachelor of Arts - Animation
Certificate - Video Game Foundations

2020

ARTWORK EXPERIENCE

Head of Art and Design
Reefer & Hayes - Contract

2020 - 2024

Illustrating designs for apparel, posters, and other merchandise suited to fit various cannabis themed music/culture.

Working alongside the marketing team to construct appealing artwork for the company, in order to meet seasonal deadlines.

Guinness Event Concept Artist
Headcase Marketing - Contract

Q3 2023

Commissioned concept art for a Christmas Event being held for Guinness; providing examples for a variety of decorations and activities in each scene.

Collaborating with Headcase Marketing from the early concept stages to the finished results; creating accurate visuals true to the ideas provided.

Illustrator

K-2 Enterprises - Freelance

Q4 2021 - Q3 2022

Illustrating for a series of children's books, introducing numbers and letters through character storytelling.

Using the literature provided by the author to produce familiar demonstrations of counting and the english alphabet.

Animator

Hype Club - Contract (Full-Time)

2020 (Q3 - Q4)

Worked with a team of artists to create animated sequences for a YouTube story-time channel.

Using pre-recorded audio, we worked closely with our management to create comedic and effective storyboards/animations for our assigned video.

Assistant Animator

CBA Studios - Contract

2020 (Q2 - Q3)

Animating for projects connected with CBA Studios.

Acted as an Assistant Animator for the World Health Organization short, "My Hero is You", and an Animator for the CBA Studios project, "Battu".

Worked alongside a team of artists, gaining experience in the animation industry.

OTHER WORK EXPERIENCE

Enterprise Information System
Webster University IT - Part-time

Q1 2017 - Q2 2020

Creating infographics and usable images for the university's websites.

Answering phones and emails to assist students, teachers, and alumni with accessing their online university information.

Keeping an organized workspace while assisting in operations around the office and campus.

Operations Representative

CH Robinson - Fulltime

Q4 2020 - Q3 2022

Provided support for customers by scheduling and tracking shipments, while communicating with drivers and clients.

Daily system operations to ensure that the CH Robinson system and procedure was up to date through data entry such as: collecting load information, estimating client rates, and organizing shipment documents.

Lead Supervisor

Terrabis - Full-time

2023 (Q1 - Q4)

Managing day-to-day operations of the dispensary in accordance with the State of Missouri and local laws.

Leading and providing support to customers and employees through tasks such as: training, keeping up product information and industry news, and completing back-office duties.

ACCOMPLISHMENTS

Animated Senior Thesis Film
"Three Bullets"

Senior Thesis film developed throughout the 2020 school year and revisited as a personal project to be completed by the 3rd Quarter of 2021.

Short film selected to be presented at the 2020 St. Louis Filmmaker's Showcase.

Acted as the sole Animator and Director for the 9 minute short film.

Responsible for the completion of Scripts, Storyboards, Animations, and Backgrounds; while directing the Cast and Musicians to ensure film quality.

Printmaking in Cuba
Study Abroad Program, Spring 2020

Explored Cuban culture and observed how it influenced art throughout the city of Havana

Developed Screen-prints that would be presented to the hosting university, based on inspiration found during the trip.

